

## Summer Work- BIG IDEA 1

- Explore materials through investigative process and visually document along the way
- Looking at art
- Reading and thinking about sculptors whose work you identify with
- Reflecting and sketching in your personal sketchbook

Your summer work is due the first week of class when school starts. These assignments are crucial for you to successfully complete the rigorous goals of the course.

- **Explore materials through an investigative process:** This section follows along with Big Idea 1 from the AP course description. Please read that **ENTIRE** section before starting any summer work. This summer is all about process and materials.
  - You are required to research different materials (found objects, art supplies, clean trash, etc) that are easily accessible and manipulate them. Document, Document, Document!
  - Try to create things with these new materials. Take pictures along the way, take notes, reflect on the process. If you fail at the final creation that is fine, it is part of the learning process.
  - Create a slideshow of your multiple process exploration and present it to the class the first week of school. Be prepared to answer how this experience will shape the art you create in semester 1.
- **Looking at art:** Visit at least one place where art is being exhibited (museums, galleries, studios, etc). Spend some time there and write descriptively about the place and the work. In your sketchbook, write about the show/exhibition in general, including at least a page about two different 3-D objects that interested you. If possible take a photo and add it to your journal. Describe the objects in detail, including the artist, the materials and techniques employed and the time period in which the work was made. Describe how these works made you feel and what they made you think about.
- **Research Sculptors:** find three sculptors whose work really interests you. Refer to the artist list in google classroom if needed. Research their work in books, on the Internet, or in person. Describe the issues they explore in their work in your sketchbook and document with drawings and pasted-in photographs. Describe why they interest you and what they make you think about. How will this research affect your work?
- **Reflecting and Sketching:** Your sketchbook should be a comprehensive document that illustrates your artistic development and research. The purpose of your sketchbook is to encourage and record personally driven research and discovery that function interactively with independent and assigned artwork. Use this sketchbook/journal to comment on the things that you see that peak interest. This could be an inspiring texture (tree trunk or sea shells), colors, artwork, and a line from a book, anything that provokes an artistic thought. Feel free to include images, clippings, collages and anything you see fit.

- This summer you MUST begin to make a website of your work. Use google sites and begin creating sections for each area of the portfolio required for submission. This will help us as a class determine which work is the strongest and should be included.
  - Selected Works: students must submit digital images of two views each of five works (10 images total) that demonstrate:
    - 3-D skills
    - Synthesis of materials, processes, and ideas
  - Sustained investigation: students must submit 15 digital images that demonstrate
    - Sustained investigation through practice, experimentation, and revision
    - Sustained investigation of materials, processes, and ideas
    - Synthesis of materials, processes, and ideas
    - 3-D skills
  
- The following are ideas you can use if you are stuck.
  - Using debris from your life (clothes, paper, food containers, cosmetics, reading material, trash, etc.) assemble the materials into a self portrait container. You can use any means available to hold the objects in place (tape, glue, string, staples, screws, etc). Look at the work of Joseph Cornell and Robert Rauschenberg for inspiration.
  - Using only natural materials (twigs, grasses, pods, stones, leaves) and twine or string, create a container for an object that has special meaning to you. Look at the work of Andy Goldsworthy for inspiration.
  - Create a three-dimensional object using found objects. Look at the works of Pablo Picasso and Marcel Duchamp for inspiration.
  - Create three objects that show evolution of form. Create three forms that show an evolution, these forms must be related yet different from each other. These can be vessels, figures or abstract forms.
  - Ode to .....?Get an old shoe or boot from the attic, basement, tag sale or flea market. Select any artist as inspiration for your theme: Ode to (your artist's name). Embellish the shoe with any elements that portray your theme (paper-mache appendages, found objects, miniature objects, coins, paper, glass, mosaics, beads, fixtures, etc). Decorate and paint the surface. Affix to a pedestal and add a name plate to it.
  - 100 objects: use the same object 100 times to create a sculpture. Toothpicks etc.
  - Paper sculpture: learn to use paper to create multiple forms.
  - Book sculpture: find a discarded book from a library or buy one. Look up book sculptures and begin creating your own.